

PHYSICS

Motion in a Plane

Vectors

1. (2)

$$|\vec{A} + \vec{B}| = |\vec{A} - \vec{B}|$$

Squaring on both sides $|\vec{A} + \vec{B}|^2 = |\vec{A} - \vec{B}|^2$

$$\Rightarrow \vec{A} \cdot \vec{A} + 2\vec{A} \cdot \vec{B} + \vec{B} \cdot \vec{B}$$

$$\Rightarrow \vec{A} \cdot \vec{A} - 2\vec{A} \cdot \vec{B} + \vec{B} \cdot \vec{B}$$

$$\Rightarrow 4\vec{A} \cdot \vec{B} = 0 \Rightarrow 4AB\cos\theta = 0$$

$$\Rightarrow \cos\theta = 0 \Rightarrow \theta = 90^\circ$$

2. (4)

$$\vec{v}_{av} = \frac{\Delta\vec{r}(\text{Displacement})}{\Delta t(\text{Time taken})}$$

$$= \frac{(13-2)\hat{i} + (14-3)\hat{j}}{5-0} = \frac{11}{5}(\hat{i} + \hat{j})$$

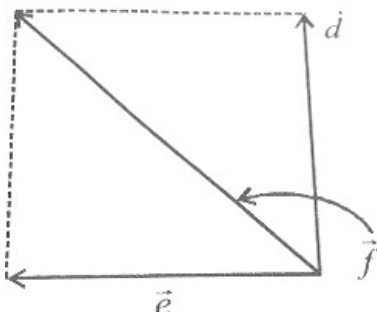
When a point have coordinate (x, y) then its position vector = $x\hat{i} + y\hat{j}$

When a particle moves from point (x₁, y₁) to (x₂, y₂), then its displacement vector

$$\vec{r} = (x_2 - x_1)\hat{i} + (y_2 - y_1)\hat{j}$$

3. (3)

Using the law of vector addition, ($\vec{d} + \vec{e}$) is as shown in the figure.



$$\therefore \vec{d} + \vec{e} = \vec{f}$$

4. (4)

$$|\vec{A} \times \vec{B}| = \sqrt{3}(\vec{A} \cdot \vec{B})$$

$$\Rightarrow AB\sin\theta = \sqrt{3}AB\cos\theta$$

$$\Rightarrow \tan\theta = \sqrt{3} \Rightarrow \theta = 60^\circ$$

5. (4)

$$|\vec{A} + \vec{B}|^2 = |\vec{A} - \vec{B}|^2$$

$$= |\vec{A}|^2 + |\vec{B}|^2 + 2\vec{A} \cdot \vec{B}$$

$$= A^2 + B^2 + 2AB\cos\theta$$

$$= |\vec{A} - \vec{B}|^2 = |\vec{A}|^2 + |\vec{B}|^2 - 2\vec{A} \cdot \vec{B}$$

$$= A^2 + B^2 - 2AB\cos\theta$$

So, $A^2 + B^2 + 2AB\cos\theta$

$$= A^2 + B^2 - 2AB\cos\theta$$

$$4AB\cos\theta = 0 \Rightarrow \cos\theta = 0 \Rightarrow \theta = 90^\circ$$

So, angle between A and B is 90° .

6. (2)

For two vectors to be perpendicular to each other. $\vec{A} \cdot \vec{B} = 0$

$$(2\hat{i} + 3\hat{j} + 8\hat{k}) \cdot (4\hat{j} - 4\hat{i} + \alpha\hat{k}) = 0$$

$$-8 + 12 + 8\alpha = 0$$

$$\alpha = -\frac{4}{8} = -\frac{1}{2}$$

7. (3)

$$\vec{P} = \text{vector sum} = \vec{A} + \vec{B}$$

$$\vec{Q} = \text{Vector differences} = \vec{A} - \vec{B}$$

Since, \vec{P} and \vec{Q} are perpendicular

$$\therefore \vec{P} \cdot \vec{Q} = 0 \Rightarrow (\vec{A} + \vec{B}) \cdot (\vec{A} - \vec{B}) = 0$$

$$\Rightarrow A^2 = B^2 \Rightarrow |\vec{A}| = |\vec{B}|$$

8. (3)

$$\vec{A} = 3\hat{i} + 4\hat{j} + 5\hat{k} \text{ and } \vec{B} = 3\hat{i} + 4\hat{j} - 5\hat{k}$$

$$\vec{A} \cdot \vec{B} = (3\hat{i} + 4\hat{j} + 5\hat{k}) \cdot (3\hat{i} + 4\hat{j} - 5\hat{k})$$

$$|\vec{A}| \cdot |\vec{B}| \cos\theta = 9 + 16 - 25 = 0$$

$$|\vec{A}| \neq 0, |\vec{B}| \neq 0$$

$$\text{Hence, } \cos\theta = 0, \theta = 90^\circ$$

9. (2)

$$\hat{r} = 0.5\hat{i} + 0.8\hat{j} + c\hat{k}$$

$$|\hat{r}| = 1 = \sqrt{(0.5)^2 + (0.8)^2 + c^2}$$

$$(0.5)^2 + (0.8)^2 + c^2 = 1$$

$$c^2 = 0.11 \Rightarrow c = \sqrt{0.11}$$

Unit vector is a vector which has a magnitude of one. It is a vector divided by its magnitude. Unit vector for

$$\vec{A} \text{ is } \hat{A} : \hat{A} = \frac{\vec{A}}{A}$$

Unit vector gives direction.

10. (3)

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